



SOUTH DARLEY C.E. PRIMARY SCHOOL THEME OVERVIEW

Shiver Me Timbers! (KS1)



Living as Children of Light:
Our 'Shine' Curriculum

History	Geography	Art	DT	Science	Literacy
Find out about a range of historical pirates and the lives they led. Why did piracy seem a good lifestyle choice? Compare to smugglers and learn about the dispute between starving local people and the landowners who were being charged large taxes by the King. Why might smuggling have seemed the only solution? Was it justified?	Draw aerial view map of school using own symbols for objects/ places with a key. Mark on treasure and write about what we did. Make own pirate treasure map with written/ numbered directions/ instructions to get to the treasure. Use language: North, South, East and West. Look at a world map together. Ask children if they know where we live. Ask what country we live in. Explain the term 'continents', explaining that like lots of children make up a class, lots of countries make up a continent. Label continents and oceans on a map. Explain that pirates were most commonly found in the Carribean. Show the Carribean on a world map. Zoom in to show Carribean islands and explain that we are going to learn a little bit about some of these. Show pictures of Carribean weather. What do we think the weather is like there? Watch video about tropical climates. Read weather information for Jamaica together. Read online information about the weather in the Carribean. Compare similarities and differences between where we live and Jamaica, under the headings of 'Weather', 'Landscape', 'Animals', 'Food' and 'People and Culture'	Create our own pirate treasure maps by aging paper with tea and then outlining in black ink and shading with crayons. Learn some different stitching techniques, including running stitch. Use a paper pattern to cut out the shape and sew a basic puppet outline in felt. Use other fabrics and embellishments to complete the puppet and different ways of adding to them, either by stitching or gluing them. Enjoy using our puppets as part of pirate puppet shows	Look at a range of different puppets and how they work, especially the features of hand puppets. Design our own pirate puppet using a basic outline and adding the face, hat, clothing etc and any decorations- earring, eye patch. Having used fabric, cutting and stitching techniques and decorated the puppets (see Art), evaluate our designs for practical and aesthetic effects.	Wild and Wonderful Creatures ☑ Using plastic animal toys, pass around and brainstorm all the information the class already know about different animals. Sort different creatures into sets according to criteria such as appearance, structure, birds, fish, amphibians, reptiles, mammals and invertebrates. (Exploring, seeking patterns) ☑ Year 1 - Discuss the meaning of those groupings. Year 2 - Sort creatures into carnivores, herbivores or omnivores. Consider the differences/similarities between what they want and what they need to survive. Discuss and draw up a list of essential items for basic survival. (Problem solving) ☑ Year 1 - Understand what they need to survive and what else they might need to be comfortable and happy. Year 2 - Discuss why they need certain things for survival, including food and water. Create show box dioramas for plastic animal toys or laminated images of wild and wonderful creatures. Year 1 – with support . Year 2 - Annotate the dioramas with researched information (Researching and analysing secondary sources). Understand that animals, including humans, have offspring which grow into adults.	Fiction: stories in familiar settings Key texts: 'The Whale's Song'- Dylan Sheldon and Gary Blythe -Thinking about the characters in the story and what we know about them from direct description and what we can infer from their actions. Non-fiction: instructions Key texts: 'Thad Gets To The Moon' (animated text) - Following the instructions to make our own rockets and writing our own instructions for playing moon football. Poetry: Playing with language Key texts: 'The Works', 'Walking The Bridge Of Your Nose' -Enjoying listening to and performing tongue twisters and poems with alliteration - Comparing, contrasting and altering familiar nursery rhymes.

Key Vocabulary

Pirate
Smuggler
Continent
Tropical
Culture

Fish
Amphibians
Reptiles
Mammals
Invertebrates
Carnivore
Omnivore
Herbivore

Pattern
Stitch
Puppet

Algorithm

Maths	Music	Computing	PSHE	PE	RE
White Rose Maths Units: Y1 Addition and subtraction (within 20), Place value (within 50), Length and height, weight and volume Y2 Multiplication and division, Length and height, Mass, capacity and temperature	Charanga Units: 'In The Groove'- using this song to explore a range of musical styles.	Y2.6 Making Games (computer science) In this activity, the children will use Scratch Jr to create simple game programs. They will learn about logical reasoning, algorithms, repeat commands, programs and debugging.	Derbyshire PSHE Matters Units: Drug education (safe medicines)	• Dance P.E provided by Qualitas.	"Who made the world?"

Moral dilemma for discussion:

Is stealing ever okay?